Media Computing Project

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Research Theme

Design an innovative interface for a mobile communication device

Features

- direct communication through audio

- indirect communication through text messaging

- contact management

Features (optional)

- other communication methods: direct text, indirect audio, video...

- personal information management: calendar, notes, to-do lists...

- multimedia functions: camera, video recording, music player...

- ?

Format

- Competitive groups of 4

- First half of each lab will be used for a short talk about related topics

- Final presentations on July 17th

Challenge

- innovation over custom

- ignore technical feasibility

- let go of established metaphors

- involve contextual information in your design

- make use of innovative input techniques

Process

- identify common tasks and problems (1w)

- storyboards & paper prototype (1w)

- interactive prototype (4w)

- high-fidelity prototype (4w)

Deliverables

- prototypes (30%)

- evaluation reports (30%)

- web log (20%)

- 6 page summary (10%)

- final presentation (10%)

Form Groups